

NWERC 2012 Problem Set

Discussion & Solutions

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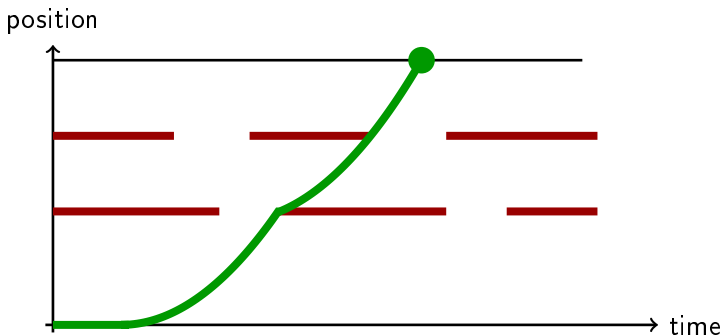
A – Admiral

- Two vertex-distinct paths, minimum cost.
 - 1 Suurballe, or
 - 2 network flow.
- Expand vertices: $v_k \Rightarrow v_k^{in} \rightarrow v_k^{out}$.
- $\mathcal{O}(|E|)$ time for each (augmenting) path.

B – Beer Pressure

- Random walk over n -dimensional lattice.
- Iterate over all possible end states after voting.
- Find corresponding probabilities:
(Dynamic Programming or Memoization)
- Accumulate probabilities for all the pubs
- If w is the number of non-dominate students, this algorithm is $\mathcal{O}\left(\frac{w^n}{n!}\right)$.
- Smarter algorithms exist (e.g., closed form of probability of end states) but dynamic programming is sufficient.

C – Cycling

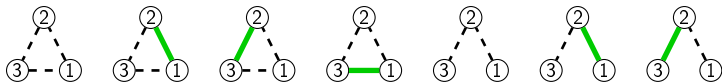


- Only brake/wait immediately after a traffic light; otherwise max acceleration.
- For each traffic light, for each time it changes color, find the highest velocity that you can have there.
- Worst case: $(10 \text{ lights} \times 580 \text{ changes})^2 = 33\,640\,000$

D – Digital Clock

- Solution: **Just try all possible answers!**
- For *start time* from 00:00 to 23:59 :
 - $t \leftarrow \textit{start time}$
 - For each input pattern p :
 - For all 28 segments s :
 - If segment s active in p : mark s as *working*
 - If p differs from t wrt s : mark s as *broken*
 - $t \leftarrow t + 1$
 - If no segment is both *working* and *broken* :
 - Print answer *start time*
- Worst case = $24 \times 60 \times 50 \times 28 = 2\,016\,000$ steps

E – Edge Case



- Count the number of sets of edges not containing any pair of adjacent edges.
- First, solve the problem for a linear graph of n nodes
 - $F_2=2$ ($\emptyset, \{(1\ 2)\}$)
 - $F_3=3$ ($\emptyset, \{(1\ 2)\}, \{(2\ 3)\}$)
 - $F_n = F_{n-1} + F_{n-2}$
- Now extend this to a circular graph of n nodes
 - Either do not use edge $(n,1)$: F_n sets
 - Or do use edge $(n,1)$: another F_{n-2} sets
- $L_n = F_n + F_{n-2} = L_{n-1} + L_{n-2}$
- $L_n =$ Lucas numbers

F – Foul Play

Problem

- Given $n = 2^k$ teams, and a team 1 such that
 - for every team t that 1 cannot beat, 1 can beat a team t' that can beat t , and
 - 1 can beat at least half of the teams.
- Give a tournament where 1 wins.

Solution

- For every round (k in total) of the tournament:
 - 1 Match as many teams t that beat 1 to teams t' that can beat them, i.e., t
 - 2 Let 1 play against a team from which it can win.
 - 3 Let any remaining teams play against each other.
 - 4 Remove the losers.

G – Guards (1/2)

Problem

- Given graph, place minimum number of guards k at vertices (halls) to monitor edges (corridors).
- Instance of the NP-complete (minimum) vertex cover problem.

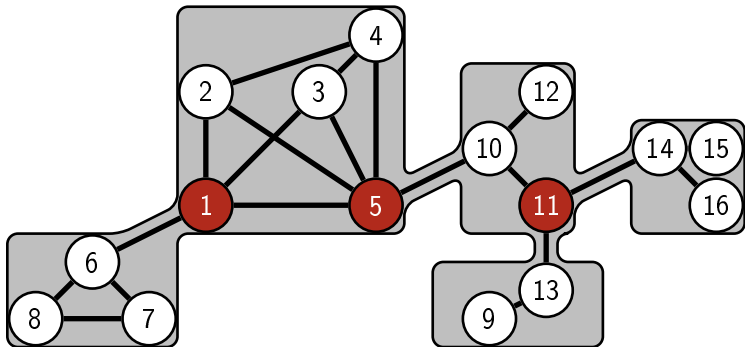
Solution for general graphs

- Search tree: branch on edges (u, v) : select (and remove) u or v : $\mathcal{O}(2^k \cdot (n + m))$.
- However k may be close to $n \leq 10000$.

G – Guards (2/2)

Use recursive structure: $\mathcal{O}(2^{10} \cdot (n + m))$

- Compute recursively two solutions for each peripheral building: with and without a guard in the hall leading to it.
- Use search tree to compute optimal solution for main building using these peripheral solutions.



H – Hip to be Square (1/2)

- Given an interval, find the subset with the least square product. Terrible complexity: [$|S| \leq 4899, 2^{4899}$ subsets]
- If the interval S contains a square, return the least square. [$|S| \leq 138, 2^{138}$ subsets, but size ≤ 12]
- Reduce: Split each number in a square and primes:
 $n = a^2 * p_1 * p_2 \dots$
Remove numbers containing a unique prime. Cascading.
If a prime occurs twice: combine.
[$|S| \leq 30, 2^{30}$ subsets, $\binom{30}{12} \cong 10^7$].

H – Hip to be Square (2/2)

- Make a priority queue Q , of subsets (products) ordered by value (and by size!). Invariant: If s is a square product of S , then Q contains a divisor d of s .
- Put the elements of S as singletons in Q .
- While $m = Q.dequeue$ is not a square:
 - choose a prime p that divides m .
 - multiply m with each n in S such that:
 - p divides n with odd exponent
 - n is not a member of the product m .
 - (keep track of the factors of the elements of Q .)
 - add all these products to Q . This keeps the invariant.
- If m is a square, it is the least square product.

I – Idol

- 2SAT:
 - variable x_i : contestant i advances
 - judges are clauses:
 - “-1 4” corresponds to $\neg x_1 \vee x_4$.
- Choosing $x_1 = 1$ (in ex.), forces $x_4 = 1$.
- Propagation leads to:
 - contradiction, or
 - finding an independently satisfiable subset of clauses:
 - $l_1 \vee l_2$: untouched
 - $(l_1 = 1) \vee l_2$: satisfied
 - $l_1 \vee (l_2 = 1)$: satisfied
 - $(l_1 = 0) \vee l_2$: can propagate
 - $l_1 \vee (l_2 = 0)$: can propagate
 - $(l_1 = 0) \vee (l_2 = 0)$: “no”
- Very limited backtracking: $\mathcal{O}(n \cdot m)$.

J – Joint Venture

- Naive $\Theta(n^2)$ algorithm is too slow.
- First, sort Lego pieces.
- Then, either
 - keep two indices at resp. end of sorted array. Update indices depending on if their sum is too large or too small when compared to x .
 - or, for each Lego piece, binary search for the difference between x and length of current piece.
- Gives $O(n \log n)$ behaviour.

K – Key Insight

- Find out to which positions a letter may have moved.
- Which of n^2 transpositions is consistent with all blocks.
- Take factorial per letter.
- Careful consistency checking, e.g.
 - Watch out for missing letters.
 - Take into account all blocks.
- Accepted solutions: $\mathcal{O}(n^3)$